



Ariel Gjaci

Postdoctoral Researcher in Artificial Intelligence

 Genova, Italy

Professional Links -

LinkedIn Profile

Github Projects

Google Scholar Profile

Personal Website

Languages

Italian

Albanian

English

About Me

Postdoctoral Researcher at the Italian Institute of Technology (IIT) with a PhD in AI and Robotics, an MSc in Robotics Engineering, and a BSc in Biomedical Engineering. Currently working on the Xtreme European project, developing multimodal ML models for realistic binaural audio rendering at any position in a room, to be integrated into mixed reality systems for immersive audio-visual experiences. My previous research focused on culture-aware co-speech gesture generation for social robots. Passionate about learning and applying AI to complex, socially impactful challenges across machine learning and robotics.

Professional Experience

02/2025 – now

Postdoctoral Researcher

Italian Institute of Technology (IIT)

- Working on audio rendering tasks in the European project XTREME.
- Writing a survey on learning-based methods for novel-view audio rendering.
- Designing a high-quality binaural audio renderer driven by acoustics and visual features.
- Contributing to the release of a production-level system.

05/2021 – 10/2021

Software Engineer

Akka Technologies

- Developed backend software in Python for managing aircraft panels as part of a team project.
- Delivered and presented a working demo to stakeholders.

Study

11/2021 – now

PhD student in AI applied to robotics

Università degli Studi di Genova - King's College London

- Built a large-scale multimodal dataset (74+ hours, 700+ subjects) with 3D pose, audio, and text across four cultures.
- Analyzed cultural influences using machine learning models across diverse datasets.
- Learned subject-independent cultural embeddings from multimodal features via domain generalization.
- Developed algorithms based on semantic similarity scores from LLM cross-encoders to identify gestures in text, achieving >9% mAP and >10% IoU improvements over a statistical baseline.
- Designed a transformer-diffusion model for autoregressive gesture generation; integrated cultural encodings to improve cultural alignment and beat sync by 5%.

2018 – 2021

Master's Degree in Robotics Engineering

Università degli Studi di Genova

- Studied subjects including computer vision, ML, control theory, embedded systems, navigation, manipulators, and ROS.
- Graduated defending the thesis: Culture-Aware Co-Speech Gestures Using Generative Adversarial Networks.

2014 – 2018

Bachelor Degree in Biomedical Engineering

Università degli Studi di Genova

- Studied mathematics, physics, signal processing, electronics, programming (C/C++/Matlab), materials science, and physiology.
- Graduated defending the thesis: Characterization of the Activity Evoked by Stimuli in Hippocampal Neuronal Networks.

Technical Skills

Programming

- Python
- C++/C
- R
- Matlab/Simulink

System Level

- Linux
- ROS
- Windows

Machine Learning Frameworks

- PyTorch
- Scikit-learn
- Tensorflow

Embedded and Electronics

- dsPICDEM 2
- Raspberry Pi
- Arduino

Soft Skills

- Learning ● ● ● ● ●
- Motivation ● ● ● ● ●
- Problem-Solving ● ● ● ● ●
- Teamwork ● ● ● ● ●
- Communication ● ● ● ● ●
- Leadership ● ● ● ● ●
- Time Management ● ● ● ● ●

Extra Activities

- Continuous learning in AI, Robotics, Programming, and related fields
- Co-organizer of a workshop at ECCV
- Reviewer for papers in AI and Robotics
- Chair of a session at the 2024 IEEE RO-MAN conference
- Presented at I-RIM 2022
- Presented at ICRA@40 event

Research Interest

Machine Learning, Robotics, Computer Vision, Computational Acoustics, Multimodal Learning, Generative Modeling, Domain Generalization, Natural Language Processing, Motion Generation, Fairness, and Reinforcement Learning.

Publications

- 2024 **Exploring Cultural Cues in Multimodal Interactions**
Ariel Gjaci, Viktor Schmuck, Antonio Sgorbissa, Oya Celiktutan
The 3rd Workshop on Affective Human-Robot Interaction (AHRI) at International Conference on Affective Computing (ACII)
- 2024 **Labeling Sentences with Symbolic and Deictic Gestures via Semantic Similarity**
Gjaci Ariel, Recchiuto Carmine Tommaso, and Sgorbissa Antonio
33rd IEEE International Conference on Robot and Human Interactive Communication (RO-MAN)
- 2022 **Towards culture-aware co-speech gestures for social robots**
Gjaci Ariel, Recchiuto Carmine Tommaso, and Sgorbissa Antonio
International Journal of Social Robotics
- 2022 **Culture Awareness in Intelligent Systems**
Gjaci Ariel, Oneto Luca, Recchiuto Carmine Tommaso, and Sgorbissa Antonio
Workshop on Artificial Intelligence and Robotics – AIRO 2022
- 2021 **A GAN-based Approach for Generating Culture-Aware Co-Speech Gestures**
Gjaci Ariel, Recchiuto Carmine Tommaso, and Sgorbissa Antonio
Workshop on Artificial Intelligence and Robotics – AIRO 2021

Teaching Activity

- 09/2022-09/2024 **Foundations of Informatics** Università degli Studi di Genova
Provided hands-on assistance and tutoring on C++ basics (60 hours).
- 03/2024-09/2024 **Mobile programming** Università degli Studi di Genova
Provided hands-on assistance and tutoring in Android development using Kotlin (30 hours).

Certifications

- 2023 **1st Doctoral Summer School on Robotics and Intelligent Machines**
Scuola Superiore Sant'Anna
- Learned and revised different robotics-related topics, i.e., ROS programming, sensor data acquisition with LabView, CAD design with PTC Creo, and Computer Vision algorithms.
 - Worked on a team project involving the control of a 6-DOF manipulator to move a dice in the right position.
- 2023 **Topics in Modern Machine Learning (ModML)**
MaLGa
- Attended lectures on modern Machine Learning topics: Statistical Learning, Optimization, Sketching, Implicit Regularization, Reinforcement Learning, Machine Learning for Inverse Problems, Optimal Transport, Fairness, Learning in interpolation regimes, and Sampling as first-order optimization.
 - Completed the exam involving the completion of 3 Colab Notebooks on 3 different topics.
- 2022 **Natural Language Processing with Classification and Vector Spaces**
Coursera
- Learned basic concepts of Natural Language Processing.
- 2021 **Improving Deep Neural Networks: Hyperparameter Tuning, Regularization and Optimization**
Coursera
- Learned basic optimization concepts of Neural Networks.